OF TWO SECTIONS . 25X1A . CHURCHDOOR MISSION INFORMATION REPRESENTS THE PRELIMINARY INTERPRETATION OF AGRICUA PHOTOGRAPHIC MATERIAL 25X EXPOSURE NUMBERS ARE DATA CHAMBERS NUMBERS. PERCENTAGE FIGURES SHOWN FOR EACH ITEM REPRESENTS CLOUD COVER, INTERPRETABILITY IS SHOWN AS GOOD, FAIR, OR POOR. OVERALL CLOUD COVER IS APPROXIMATELY FIVE PERCENT. A. AIRFIELDS 2058N10125E 1. LUONG NAM THA AIRFIELD LOCATED AT NORTH EDGE OF LUONG NAM THE. APPROX 3500 X 275 FT, NHW/SSE, SOD, SERVICEABLE RNWY CHRAINAGE DITCH ACROSS NORTH WEST END). FACILITIES CONSIST OF 4 SUPPORT BLDGS. 25X1ACB: NONE 2139N/10154E 2. BOUN NEUA AIRFIELD 25X1A NO CHANGE SINCE 25X1<u>0</u>0B: NONE 3. PHONG SALY AIRFIELD 2149N/10206E IDENTIFICATION ONLY. 25X1DOE: BNE 25X1A MUONG OU NEUA AIRFIELD 2218N/10148E LOCATED 1.0 NM NORTHWEST OF MUONG OU NEUA. APPROX 2508 X 150 FT, NW/SE, SOD, SERVICEABLE RNWY. NO FACILITIES NOTED. AORA NONE 25X1D. MUONG OU TAY AIRFIELD 2287N/10148E LOCATED 8.5 NM EAST OF MUONG OU TAY. APPROX 3188 X 188 FT. NNE/SSW. SOD. SERVICEABLE RHWY. SECONDARY ROAD SERVED. 25X1DAOBI NONE MUONG SING AIRFIELD 2110N/10109E 25X1A LOCATED 1 NM SOUTH OF MUONG SING. OBLIQUITY PRECLUDES MEASUREMENTS. NW/SE, LATERITE, UNSERVICEABLE RNWY. CROSSED BY SEVERAL TRAILS. NO FACILITIES. SECONDARY ROAD SERVED. AOB: NONE 25X1Ds. MILITARY AREA 2218N/10148E 1. OU NEUA MILITARY OUTPOST LOCATED W.3NM NORTHEAST OF MUONG DU NEUA. FENCED AREA CONTAINS 2 BKS, 3 SUPPORT BLDGS, 4 GUARD TOWERS, PERSONNEL TRENCHES. 25X1DSECONDARY ROAD SERVED. 25X1A2. BOUN NEUA MICHTARY AREA 2139N/10153E LOCATED ADJACENT TO WEST EDGE OF BOUN NEWA. PARTIALLY FENCED AREA CONTAINS 3 EKS, A SUPPORT HLDGS. NO UNUSUAL ACTIVITY 25X1D 3. PHONG SALY MILITARY AREA 2140N/18296E 25X1A MILITARY COMPOUND IN CENTER OF TOWN WITH APPROX 5 BARRACKS-TYPE BUILDINGS, SEVERAL MISCELLANEOUS BUILDINGS. ROAD CONSTRUCTION COMPLETED FROM PHONG SALY TO THE SOUTHWEST. NO ACTIVITY NOTED. UNABLE TO INTERPRET FURTHER DUE TO OBLIQUITY. 25X1[9PPr-1 Approved For Release 2003/12/23: CIA-RDP66B00597R000100140153-0-11

2488252